

# **ARTICLES OF INCORPORATION**

## **IDAHO GIRL'S RODEO ASSOCIATION RULEBOOK 2010 Revised Edition**

### **IDAHO GIRLS RODEO ASSOCIATION, INC., OFFICIAL RULEBOOK**

#### **ARTICLES OF INCORPORATION**

##### **ARTICLE 1 NAME**

Said Corporation shall be named and know as "Idaho Girls Rodeo Association, Inc.", hereinafter referred to as "IGRA".

##### **ARTICLE 2 PURPOSE**

The general nature, purpose and objectives for which the Corporation is formed are:

1. To organize non-profit associations and corporations and rodeo contestants in the State of Idaho that promote rodeo for the purpose of promoting their mutual protection and benefit.
2. To work for the betterment of conditions of rodeos and to raise the standards of rodeos and cowgirl contestants and to produce better rodeos for the enjoyment of the public.
3. To secure competent and honest judges and officials for all rodeos and to supervise and require that all entrance fees of participating cowgirls be added to the prize money.
4. To insure honest advertising by promoters for rodeos so that the public may rely upon the truth of advertised events in which members of IGRA are interested.
5. To publish information concerning the dates of rodeos, names of contestants, the prize money and other pertinent particulars concerning cowgirls, promoters and sponsors in which the public and members of the IGRA are interested.
6. To provide a means by which rodeo sponsors may contract with top rodeo promoters and thereby improve the quality of the rodeo shows presented to public.
7. To promote the highest, most ethical standards of policy for promoters, sponsors, and participants of rodeo.
8. To adopt and approve official rules for the IGRA and for the sponsors, promoters, and contestants of rodeo sponsored by IGRA members.

9. To provide a uniform set of rules for the contestants of IGRA rodeos and for the guidance and direction of judges of all IGRA rodeos.

### **ARTICLE 3 EXISTENCE**

This shall be a non-profit corporation, with all members having equal rights and privileges. The corporation shall have perpetual existence.

### **ARTICLE 4 MEMBERSHIP**

1. Membership shall be of three classes:
  - (a) participate in the arena
  - (b) producers
  - (c) sponsors
2. Members shall be any female who pays dues to the IGRA.
3. Each member shall receive a rulebook.
4. Dues for coming year will be voted on at preceding annual meeting.
5. Active members must buy a complete membership.
6. Dues are payable March 1 of the rodeo year for all old members. New members may join at anytime without penalty.
7. At each IGRA rodeo, the secretary (or appointed substitute) is to be responsible for collection of dues and for having releases signed by the contestants or their guardians.
8. All active members and non-members will be charged \$5.00 per rodeo to go toward year-end awards. This amount will be in addition to any other rodeo fees.

### **ARTICLE 5 OFFICE**

The principal place of business of this corporation shall be in the Treasure Valley area of Idaho.

### **ARTICLE 6 MEETINGS**

1. The President may call a meeting of the entire Association or the Board of Directors at any time, provided each member is given advance notice of the meeting.
2. An annual meeting of the IGRA shall be held once in each calendar year. Time and place of said meeting is to be decided upon by the IGRA Board.

**ARTICLE 7  
BOARD OF DIRECTORS**

1. The Board of Directors shall consist of the officers, one (1) Director at Large, the Event Directors and Youth Directors. Team roping and pole bending may have two (2) Event Directors.
2. The Board will assume office each year, three weeks after election, for a period of one year.
3. Officers shall not hold the same office for more than a two-year term. A vacancy in the directorship may be filled by a vote of the remaining Board of Directors.
4. Only members in good standing in IGRA with paid up dues for the year serving in said capacity may be elected as a member of the Board of Directors or as an Officer.
5. The outgoing President shall be a non-voting ex officio member of the Board for the year following her presidential term.
6. At all meetings of the Board of Directors, a majority shall constitute a quorum.

**ARTICLE 8  
NEW RULES**

1. A new rule or change to existing rule(s) for the following rodeo year must be proposed and approved at the annual meeting, then sent to all members for adoption at the first general meeting of the rodeo year.
2. A majority vote of those present at a general membership meeting is required to adopt a rule change or new rule.

**ARTICLE 9  
OFFICERS**

1. The officers of the IGRA shall be as follows:
  - (a) PRESIDENT – Shall preside at all meetings of the IGRA and all meetings of the Board of Directors.
  - (b) VICE-PRESIDENT – Shall preside in the absence of the President in the absence of both, a member chosen by the members present shall act of President Pro-Tem.
  - (c) SECRETARY – Shall keep the minutes and other official reports of the IGRA. She shall conduct its official correspondence and shall keep all records, books, documents and papers relating to the Association at the address of the current Secretary.
  - (d) TREASURER – Shall keep account of all monies received and deposited in the depository designated by the Board of Directors. The signature used on the checks shall be that of the Treasurer and/or one or more of the designated officers chosen by the Board of Directors.
  - (e) EVENT DIRECTORS – Shall be responsible for their event properties and assistants. If an Event Director cannot be present at a rodeo, she MUST select a person to assume her directorship before that rodeo and notify the President of the situation.
2. The Officers shall be elected by the IGRA members at the annual meeting.
3. Resignation of officers must be presented to the Board of Directors and accepted by the majority before they become final. Any Officer or Director not fulfilling her elected position without handing in a written resignation will be fined \$15.00 and blacklisted until the fine is paid.
4. In case of a tie, the President will cast the deciding vote.

5. An independent audit will be made before the annual meeting of the IGRA to be read and reported at that time.

**ARTICLE 10  
MISCELLANEOUS**

1. Any monies of profit obtained by the Corporation shall not be distributed to the members thereof and any pecuniary profits shall be used for the promotion and betterment of rodeos and in elevating the standards of rodeo.
2. It will be the policy that all judges, timers and flagmen are the most honest and capable available and make every attempt to see that prize money is proportionate to the purses and entry fees.
3. The cooperation of any member will be expected when called upon by the IGRA officials to represent IGRA's interest regarding enforcement of rules at any approved rodeo or in any matter of official business.
4. In all cases of dispute, the rodeo will proceed without delay under existing rules of the IGRA and the matter of said dispute shall be settled by the Board of Directors. If a quorum of the Board is present, a special meeting must be called and the dispute settled as soon as possible.
5. All official labor passes will be issued at the discretion of the management.
6. IGRA urges that all colors and grand entries be handled by competent horsewomen and horses.
7. All contesting IGRA members will at all times and at all rodeos conduct themselves in an exemplary manner and shall present themselves in a neat and clean cowgirl fashion.

# GENERAL RULES

## GENERAL RULES GOVERNING IGRA RODEOS

### SECTION 1: GENERAL

1. No rodeo shall be responsible for the returning of a contestant's entry fee if she has contested in an event once during a rodeo. If she is entered in other events in which she is unable to contest, the entry fees for those events must be returned.
2. Arena Secretaries will be required to verify senior contestant status whether a paid up IGRA member or competing as a "non-member" at the time of entering any IGRA rodeo.
3. Any arena Secretary caught mishandling prize money and entry fees will be disqualified from working any further IGRA rodeos.
4. Entries must close at a definite time and date, and the name and phone number of the Rodeo Secretary listed, if possible, on any advertisement of any IGRA approved rodeo.
5. Anyone entering a rodeo and not showing must pay their entry fee for that rodeo in addition to the 25.00 fine before she can enter another IGRA rodeo, except on legitimate excuse with legitimate reason being verified with a vet release or doctor's release.
6. There will be no drawing out of any event after official draw except in case of injury. If animal and rider are both physically fit, entry fees will not be refunded in any event in which she has not competed.
7. Members are to be paid any monies won in a complete go-round.
8. If at least three contestants are not entered in an event in a division said event will be cancelled in that division at that rodeo except for Pee Wee and Mini Mite divisions.
9. All stock in riding must be drawn for by responsible persons. Drawings must be conducted so that any entrant may witness the draw. In all riding events, a complete go-round must be drawn at one time.
10. Only in case of emergency can a girl take two go-rounds in one day.
11. The management assumes no responsibility for injury or damage to the person, property, or stock of an owner. Each participant, by the act of her entry, waives all claims against the management, for injuries she or her property might sustain.
12. All contestants are required to read the rules carefully, particularly those relating to the contests or events in which they enter. Failure to understand the rules will not be accepted as an excuse.
13. Any type of dismount from horse while competing in an event shall result in disqualification EXCEPT in goat tying.
14. Order of first four events at each rodeo shall be; Steer Daubing, Team Roping, Breakaway Roping, Tie Down Calf Roping, except when President, Event Director and Arena Director deem that existing circumstances make it feasible to change order of events for benefit of rodeo.
15. There is no age limit for senior events. Any female may compete in a senior event by paying senior membership dues, but cannot also enter same event in a youth division. Youth division members/non-

members may compete in senior events if that event is not offered in their division. Youth must pay youth division dues plus the difference between youth and senior dues, or pay non-member fees for senior division event(s). Youth will be eligible to win year-end awards in a senior event, but will not be eligible for senior all-around.

16. Ages for the youth divisions are determined as of January 1 of contesting year and shall be:
  - (a) Juniors – Age 12 through 15 years
  - (b) Pee Wees – Age 8 through 11 years
  - (c) Mini-Mites – Age 4 through 7 years
17. Non-members may compete by paying an additional \$10.00 fee per rodeo. Non-members can win all around at a rodeo, but not year-end awards. Non-members can compete at Finals if they have competed at four IGRA rodeos previous to Finals.
18. IGRA members must have competed in two rodeos to be eligible to compete in that year's Finals.
19. Anyone under 18 years of age wishing to compete in an IGRA rodeo must have a signed parent/guardian release form on file with the Association Secretary for the current year.
20. A member may be suspended, blacklisted from, and fined by the IGRA Directors for the following offenses:
  - (a) Bad checks.
  - (b) Failure to pay Hotel bills.
  - (c) Non-payment of entry fee.
  - (d) Fighting in the arena.
  - (e) Quarreling in the arena (contestants or relatives).
  - (f) Attempting to fix or bribe the judges.
  - (g) General misconduct (at discretion of Board)
  - (h) Failure to pay fines.
  - (i) Failure to fulfill duties of an elected office without written resignation.
21. Contestants are required to wear long pants, long sleeved shirts with no bare midriffs (rough stock riders may roll riding arm sleeve up), western boots, and cowboy hats while participating in any event. Exceptions must be approved by the Board before competing. No "fat baby" boots may be worn during competition by Mini Mite, Pee Wee or Junior contestants.
22. Each contestant is expected to come equipped with her own equipment for each event (such as bull rope, spurs, etc.). This includes slack performance also. Failure to comply will result in a \$10.00 fine.
23. Contestants must be on hand to answer call of Arena Director, except a contestant may compete in an event if they have missed their called position due to an emergency, and providing that event is still going on, and must comply with all other rules of the management of each particular contest or exhibition held under the auspices of the IGRA as long as they don't conflict with the Association rules.
24. Should an IGRA member be present and turn out stock without the authority of the rodeo judges, she forfeits her entry fees.
25. A reasonable amount of time will be given to each contestant to start their run. Disqualification for excessive use of the time will be left up to the discretion of the judge or event director.
26. Contestant is privileged to see the records of each day, or any event in which she participates, at the end of such go-round, provided that said request is made at a time convenient to the Secretary.
27. At an IGRA rodeo a contestant may be disqualified for any of the following offenses:
  - (a) Being under the influence of liquor in the arena.

- (b) Rowdyism in the arena.
  - (c) Altercation or quarreling with judges or officials in the arena.
  - (d) Mistreatment of stock.
  - (e) Refusing to contest on an animal drawn for her.
  - (f) Not being ready to compete when called.
  - (g) Cheating or attempting to cheat.
28. If subject not fully covered in IGRA Rulebook, shall revert to High School Rodeo Rulebook.
  29. Any physical assistance received by contestant after crossing the starting line (i.e. holding horse while contestant dismounts, etc) shall result in disqualification.
  30. Judges or event directors of said event have the full authority to enforce the rules for the offenses. If there is a difference of opinion between judges and directors, the Board shall make the final decision.
  31. The same horse may not be competed on more than once in the same age group in the barrels and poles.

## **SECTION 2: OFFICIALS AND GENERAL RULES**

1. The Association will set salaries for judges, timers, arena secretaries, and announcers. Amounts to be determined annually by the board of directors.
2. A contestant or parent/guardian of contestant cannot go to the judge during an event – they must first go to the Event Director during or immediately following said event. Decisions of the judges, flagmen, and timers who have been approved by the Board will be final. Any violation of this rule will constitute a \$25.00 fine.
3. There must be two judges in the arena at all times; one for the field and one for flagging the score line. Except during barrel racing and pole bending when electric eye is in use, at this time, only one judge is necessary to flag for back up time. Judge's decisions will be final. In case a judge fails to see disputed action, refer to Article 10, Misc., Number 4.
4. If in the opinion of the judges, a contestant is unable to compete in any event because of injury, she may withdraw from that event, but this does not prevent her from competing in other events in which she is entered.
5. The IGRA provides rules for the rodeo contestants and will insist the rodeo management adhere to them. Any member of the Association who does not observe the rules is liable to a fine, suspension, or both.
6. If any event has been offered as a regular event through the year and participated in at least two times, that event must be offered for the Finals regardless of number of contestants entered.

## **SECTION 3: IGRA POINTS, AWARDS AND DIVISION OF PRIZE MONEY**

1. One of the purposes of the IGRA is to establish a point award system to determine the IGRA championship cowgirls. Further, to establish a set rule as to the division of prize money. Prize money and points shall be awarded and divided in the following manner:
  - a) Members will receive one point for every dollar won.
  - b) Prize money will be total entry fees plus any purse totaled.
2. Points and prize money per go-round will be awarded to winners as follows:
  - a) 1 thru 5 contestants in each event:

- 1) 100% first place money
  - b) 6 thru 10 contestants in each event:
    - 1) 60% first place money
    - 2) 40% second place money
  - c) 11 thru 15 contestants in each event:
    - 1) 50% first place money
    - 2) 30% second place money
    - 3) 20% third place money
  - d) 16 thru 20 contestants in each event:
    - 1) 40% first place money
    - 2) 30% second place money
    - 3) 20% third place money
    - 4) 10% fourth place money
  - e) 21 thru 25 contestants in each event:
    - 1) 32% first place money
    - 2) 26% second place money
    - 3) 20% third place money
    - 4) 14% fourth place money
    - 5) 8% fifth place money
  - f) 26 and over contestants in each event:
    - 1) 29% first place money
    - 2) 24% second place money
    - 3) 19% third place money
    - 4) 14% fourth place money
    - 5) 9% fifth place money
    - 6) 5% sixth place money
3. AVERAGE AND TWO GO-ROUND shows shall use same pay-off schedules as one-go shows. The fastest time on one head (or run) is paid in average if not enough two-head catches (or runs) made for pay-off breakdown.
  4. A contestant must compete every go-round in an event to place in the average.
  5. In the event not enough contestants qualify for the number of places to be paid in an event, winners take all but that money shall be considered ground money and will NOT be counted in year-end standings money.
  6. Points awarded to any IGRA member will be totaled for the year and used to determine the champion in each event.
  7. In order for points to count for all around, a girl must place in two or more events. Only money won with one partner per rodeo or go may be counted toward all around points for the year. All monies won in the team roping will count toward team roping year end points.
  8. Ground money cannot count towards all around.
  9. Points counting toward all around must be earned at an approved IGRA rodeo offering all seven standard events. Description of these events in Section 4: IGRA Rodeo Event Rules.
  10. Members must compete at finals to qualify for year end awards.

#### SECTION 4: IGRA RODEO EVENT RULES

1. RIDING EVENTS: Method of judging riding events will be: From 1 to 25 points for both cow/steer and rider. If in the opinion of the judges, a rider makes two honest efforts to get out of a chute on a fighting animal and is unable to do so, she may have a re-ride drawn for her.
  - a) COW, BULL OR STEER RIDING
    - 1) Riders and bulls, cows or steers will be selected by the management for each performance.
    - 2) Head fighting animals having bad horns must be dehorned or kept out of the draw.
    - 3) Flank strap is to be used at the discretion of the management. If the flank strap comes off during a qualified ride, a re-ride must be given and must be taken on the same animal.
    - 4) Riders will be responsible for supplying and setting their own riggings. Girls who are not ready when called because of shared riggings or failure to set their riggings (if animal is calm) will be disqualified.
    - 5) Riding is to be done with either one or two hands and a loose rope, with or without a hand hold. No knots or hitches to prevent rope from falling off the animal when rider leaves it, will be allowed. Animal will be ridden six seconds time to start when animal leaves chute.
    - 6) Rider must declare to the officials, before leaving the chute, whether she is riding with one or two hands. If riding two handed, both hands must be on the rigging. The same hand or hands must be on the rope when ride ends. Any change of hand or hands during the ride will result in disqualification.
    - 7) If a rider makes a qualified ride with any part of the rope in riding hand or hands, she is to be marked. Spurring will be marked higher. A one handed ride is eligible for additional points at the discretion of the judges.
    - 8) Spurs must be worn.
    - 9) Riders who are knocked off at chute or if animal falls, are entitled to a re-ride at the discretion of the judges.
    - 10) Rider will be disqualified for any of the following offenses:
      - (a) Bucking off
      - (b) Using sharp spurs
      - (c) Not finishing with the hand or hands started with
      - (d) Touching anything with the free hand
2. TIMED STOCK EVENTS:
  - a) In Any timed event, if an animal escapes the arena, flag will be dropped and watches stopped. Contestant will get the animal back lap and tap, time already spent will be added to the time used in qualifying. If watches are not stopped, or stopped and cleared, a 10 second penalty will be assessed and contestant will get stock back lap and tap.
  - b) All stock used for timed events is to be chute run.
  - c) All stock declared by the Board as unsatisfactory must be replaced.
  - d) In all events using a barrier, if there is a malfunction of barrier, contestant must take a re-run.

e) In all timed stock events, anyone contesting from the “off side” must notify the Event Director (or rodeo secretary when entering) and, if possible, the barrier should be arranged on the off side for such contestant.

f) If stock fees are excessive, a stock charge may be levied.

1) BREAK-AWAY CALF ROPING – 30 seconds time limit

- (a) Roper will be allowed 2 loops if she carries 2 loops. A contestant cannot rebuild her second loop if it comes loose. If she misses with both loops, she will retire and receive no time. If her second loop touches the ground at anytime during her run, she will be flagged out should she miss with her first loop. Once calf is caught, roper can at no time touch her rope before it is broken away by the calf. Roper will receive no time if she breaks the rope from the saddlehorn by hand or if she touches the rope or string after the catch is complete. Roping calf without releasing rope from hand is not permitted.
- (b) Breakaway roping will require regulation loop with rope tied to the saddle horn with string that will be provided and inspected by event director. A knot must be at the end of the rope with the string tied at the knot as well as a bright colored ribbon/flag attached at the knot end of the rope. Loop must be clean catch, passing completely over animal’s head, then catch as catch can. Catch must carry slack out of rope and time flagged when rope breaks from saddle by motion of calf.
- (c) If animal escapes arena, flagman will stop time. Roper will start lap and tap from the box with the same animal. Time already spent will be added to the time used in qualifying.
- (d) A 10- second penalty will be added for breaking or beating the barrier.

2) TIE DOWN CALF ROPING – One Minute (60 second) time limit.

- (a) An automatic barrier will be used, with the maximum length of score equaling the length of the roping box minus four (4) feet. All score lengths are subject to the event director’s approval.
- (b) A ten (10) second penalty will be added for beating or breaking the barrier.
- (c) In one head ropings, only (1) loop will be permitted. Two (2) loops will be permitted in average roping. In average ropings, two (2) loops will only be allowed if two loops are carried. If the second loop falls to the ground at any time during the run, it cannot be rebuilt and the contestant will receive a “no time” should she miss with the first loop.
- (d) In one head ropings, the back gate will be open. During average ropings, the back gate will be shut.
- (e) A neck rope must be used on the horse, and contestant must adjust rope and reins in a manner that will prevent the horse from dragging the calf. If the horse drags the calf at least five (5) feet, field judge may stop the horse. The fine for unintentionally dragging a calf five (5) feet but less than ten (10) feet will be \$25.00. The fine for unintentionally dragging a calf ten (10) feet or more shall be \$100.00. Intentionally dragging a calf, regardless of distance, will result in a \$250.00 fine for each offense, plus possible disqualification. Intentional shall be defined as caused by the contestant.
- (f) Rope must be tied hard and fast. Contestant must rope the calf, dismount, go down the rope, throw the calf by hand, and tie any three (3) feet.
- (g) To qualify as a legal tie, there shall be one or more wraps and a half hitch.
- (h) If the calf is down when the roper gets to it, the roper must get the calf up or lift calf high enough so that its legs are hanging in a position that would allow it to regain its

feet if let go of. If the roper's hands are on the calf when it falls, it is considered thrown by hand.

- (i) The catch rope must hold calf until the roper gets her hands on the calf.
- (j) Tie must hold and three (3) legs remain crossed until passed on by the field judge.
- (k) Roper may not touch the calf or the rope after signaling for time until after the judge has completed his examination.
- (l) The flagger will pass on the tie of a calf through the use of a stopwatch, timing six (6) seconds from the time the horse takes its first step forward after the roper has remounted.
- (m) Rope will not be removed from the calf and rope must remain slack until the flagger has passed on the tie. In the event a contestant's rope is off of the calf after the completion of the tie, flagger must watch the calf during a six (6) second period and will stop the watch when a calf kicks free, using the time shown on the watch to determine whether the calf was tied long enough to qualify.
- (n) If the tie comes loose, or the calf gets to its feet before the tie has been ruled a air one, the roper will be marked a "no time".
- (o) The field judge can signal for others to assist the contestant at any time if danger to either the contestant or any livestock involved is foreseen.
- (p) There shall be a third (1/3) enough usable and desirable calves. Calves must weigh between 160 and 200 pounds. The calves will not have horns exceeding two (2) inches in length. If the stock contractor cannot make this scale, the contractor must have the calves approved by the event director before the event.
- (q) Loop must be clean catch, passing completely over animals head, then catch as catch can.

### 3) DALLY TEAM ROPING – One Minute (60 seconds) Time Limit

- (a) Arena conditions will determine start and barrier rules. They should be imposed as local conditions warrant, but such penalties should be sufficiently drastic to prevent deliberate infractions, which might bring advantage to contestants. Animals should be inspected and objectionable ones eliminated
- (b) Contestants will start from behind barrier. Once stock is called for, it belongs to roper regardless of what happens. If animal escapes from arena, the flagman will stop time. Ropers will start with the same animal lap and tap from the box. Time already spent will be added to the time used in qualifying.
- (c) Contestant may enter three times with three different partners, stating which end worked with each partner, when entering. Contestant responsible for getting own partners.
- (d) Time will be taken when stock is roped; both horses facing stock in line with ropes dallied tight. Stock must be standing up when roped by head or heels. Stock must not be handled roughly at any time or ropers will be disqualified if, in the opinion of the field judge, they have intentionally done so. Stock cannot be roped by the heels until it is headed. Header cannot head stock if it has been heeled first.
- (e) Each contestant will carry only one rope. No tied ropes will be allowed UNLESS OVER AGE 50, and ropers must dally to stop stock. Contestant must hold dallies until field judge passes on catch. Field judge will tell ropers when to turn stock loose. If either roper drops or breaks their rope before they receive time, they will be disqualified.
- (f) If stock is roped by one horn, roper is not allowed to ride up and pull rope over other horn or head with her hands. Any question as to catches in this contest will be decided by the judge.
- (g) The following are the only legal catches:
  - (1) Head or both horns
  - (2) Around the neck
  - (3) Any heel catch behind both shoulders is legal if rope goes up heels
  - (4) One hind foot (5 second penalty)
  - (5) Half a head

- (h) All ropers must go with stock to the catch pen to remove ropes or be disqualified
- (i) All changes in roping order must be made before stock is loaded in the chutes. Once stock is loaded, roper must rope in order listed.
- (j) All one-go team ropings will be two loops except at the IGRA FINALS.
- (k) At the **FINALS** rodeo, 1<sup>st</sup> go teams will have 2 loops, if a team catches the first go, the team will get 3 loops the second go.
- (l) Heelers, age 50 and over as of January 1 of contesting year, will be allowed to tie-on.

4) STEER DAUBING –  $\frac{3}{4}$  length of arena rule, except during finals

- (a) Dauber must start in header box behind header barrier if arena conditions allow. Barrier to be determined by the event director based on arena conditions. If barrier is broken there will be a 10-second penalty. If barrier is not available steer dauber must start at the back of the box and the time will start when steer passes flagman.
- (b) A girl hazer will be used and the girl dauber will ride alongside the steer and daub the steer on the left side within the designated area.
- (c) Time will start when barrier is sprung and stops when the contestant has daubed the steer on the left side in the designated area and raised dauber above her head to signal completion of the run. Flagman will flag time when the contestant has raised dauber above her head. Contestant must daub the steer by the time it reaches  $\frac{3}{4}$  length of the arena or they will receive a no time. Catch pen will remain open for the steer. **DURING FINALS** the 30 second time limit will be used, catch pen will be closed until time limit has passed.
- (d) The contestant will be provided a 24-30" daubing stick padded on one end that has been dipped in a washable paint, white wash or other marking substance.
- (e) A broken or dropped lance is cause for a no time in the event.
- (f) Once stock is called for, it belongs to the contestant regardless of what happens except in case of mechanical failure of barrier.
- (g) If steer escapes the arena, flagman will stop time. Contestant will get the same steer lap and tap from the chute. Time already spent will be added to the time used in qualifying.
- (h) The object of this event is for the contestant to daub the designated area one time. If the steer is daubed more than once or out of the designated area a no time will be given. Any daub exceeding the line of designated area will be considered a no time.

5) GOAT TYING – Per High School Rodeo Rule - 30 Second time limit.

**I. Time Limit:**

There will be a thirty (30) second time limit with optional one (1) minute time limit at state/province rodeos.

**II. General Rules:**

1. Starting lines in goat tying will be subject to ground rules.
2. A clearly visible starting line shall be provided.
3. The stake and the starting line will be permanently marked for the entire go- round.
4. A contestant may change horses in this event.

5. A contestant may enter the arena at the speed of her choice.
6. Arena permitting, the gate will be in the center between the two goats allowing each contestant the same length run at the goat.
7. Arena gate must be closed immediately after she enters the arena and kept closed.
8. Time to be taken between two flags.
9. Time will start when the horse's nose crosses the starting line.
10. Tie all goats down three (3) times before the Rodeo.
11. Have collars the same and snug. Ropes the same length. Goats the same size and weight.
12. Flagmen stand in identical places each performance.
13. Goats to be tied; right, left, right and left. ([his will be posted on the stock draw). This will be reversed on next go. All goats used in the draw to be tied a maximum of five (5) runs before another run on the goats can begin.
14. During Goat Tying, the arena will be dragged at regular intervals, to be determined by the Arena Director.
15. Goat handlers must stand directly behind goat. Judges and directors will position themselves so they are able to have a dear view of ! the goat rope and horse.

### **III. Event Rules:**

1. This event is open to girls only.
2. There should be at least a IS-yard starting line.
3. Starting line will be 100 feet from stake.
4. The goat should be tied to a stake with a rope ten feet in length. 5. Stake should be completely under the ground so that no part of it is visible or above ground.
6. The contestant must be mounted on a horse when entering the arena and must ride from the starting line to the goat. dismount from her horse. throw the goat by hand. cross. wrap and tie by hand. at least three (3) feet together with a leather string. pigging string or rope. No wire is to be used in the goat string.
7. If the goat is down when the contestant reaches it goat must be elevated high enough that it has the opportunity to regain its feet and then stand clear of the goat when the tie is finished.
8. Legs must remain crossed and secure for 6 seconds after completion of tie. While the judge is performing the 6-second procedure, the contestant will make no gestures, motions or noises to distract the goat. This will be considered trying to take an unfair advantage and will result in a disqualification.
9. To qualify as a legal tie, there will be at least one complete wrap around at least three legs, and a half hitch, hooley or knot. The contestant must tie the goat by hand with no pre-made wraps. coils. knots. hooleys or half hitch.
10. Time will start when the horse's nose crosses the starting line.
11. Time will stop when she signals the completion of the tie.
12. The contestant must move back three (3) feet from the goat before the judge will start the six (6) second time limit on the tie - for the goat's legs to remain crossed and tied. If contestant gets rope that is holding goat wrapped around her leg, she may ask the judge if she can remove it. After getting permission from judge, removing rope and moving back three (3) feet her six (6) second time limit will start.

13. Qualified persons other than goat tying contestants will be used as goat holders.

#### **IV. Scoring and Penalties**

1. Timed event judge will not flag contestant out until time is recorded.
2. Judge is to flag time, then flag contestant out if run is not legal.
3. The tie will be passed on by a field judge and if it is not secure for six seconds, the contestant will receive no time.
4. Contestant will receive a no time for touching the goat or tie string after signaling she is finished.
5. If the contestant's horse crosses over the rope or goat, or if the contestant's horse comes in contact with the goat or rope prior to the contestant signaling for time, a ten (10) second penalty will be assessed.
6. If the goat should break away because of the fault of the horse, the contestant will receive no time between flags.
7. Time should be taken with the average of two (2) times at all Rodeos.

#### **V. Reruns:**

1. No run will be given due to faulty or broken equipment furnished by contestant in any event.
2. If the goat should break away, it will be left to the judges' discretion whether she will get a rerun.
3. When both the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestant will be given a rerun at a time designated by the Judges and the Arena Director, plus any penalties.
4. If the judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.

#### **VI. Optional Rules:**

Electric timer and at least two (2) digital watches shall be used, with the time indicated by the electric timer, or, if necessary, the average of the watches used by the official timers to be the official time. Optional at State/Province Level.

### 3. TIMED RUN EVENTS

- a) When using an electric eye (in addition to flagman and timers) and it fails to work for a minority (less than one-half) of contestants during a performance (or complete go-round), the manual back up times will be used for those electronically missed, with the electric eye times remaining unaltered. If it fails for a majority in an entire go-round, the back up (manual) recorded times will be the official times for all contestants that go-round. It shall be the responsibility of the flagman to insure that the timers are ready before allowing contestants to compete.
- b) Contestants must be ready to run when called and run in order drawn.
- c) The same horse may not be competed on more than once in the same age group in the barrels and poles.

- 1) POLE BENDING – One minute (60 seconds) Time Limit

- (a) Each contestant will begin from a running start. Time will begin and end when the horse's nose crosses the starting line. The starting line (flagging position) must be marked permanently for the entire rodeo.
- (b) The pole bending pattern is to be run around six poles (21 feet apart) with the first pole 21 feet from the starting line. Poles will be 6 feet high with bases no more than 14 in. in diameter, and will sit on top of the ground.
- (c) A contestant may start either to the right or left of the first pole and then run the remainder of the course accordingly.
- (d) Knocking over a pole will result in a 5-second penalty per downed pole. Failure to follow the course will result in disqualification.
- (e) A contestant can enter only one horse per go-round/rodeo.

2) CLOVER LEAF BARREL RACE – One Minute (60 seconds) Time Limit

- (a) Contestants may go either to the right or left barrel first, but must make one right and two left turns or one left and two right turns then complete the run between the front barrels.
- (b) The starting line (flagging position) and barrel locations must be marked permanently for the entire rodeo.
- (c) Time starts when the horse's nose reaches the starting line and stops when horse's nose reaches the finish line. The start and finish line (score line) must be the same.
- (d) A standard course should be set whenever possible, as follows:
  - (1) 90 ft between barrels 1 and 2, with barrels 20 ft. from fence.
  - (2) 105 ft. between barrels 1 and 3 and barrels 2 and 3.
  - (3) 60 ft. from score line to barrels 1 and 2.
- (e) Score line should be at least 45 ft from the end of the arena.
- (f) For unusually large arenas, a maximum distance of 105 ft. between barrels 1 and 2 and 120 ft. between 1 and 3 and 2 and 3. Score line should never be more than 90 ft.
- (g) For smaller arenas score line should be 45 ft. from end of arena. Barrels 1 and 2 should be no less than 45 ft from score line if possible and set no less than 15 ft. from the arena sides. Barrel 3 should be 15 ft from the end of the arena but should not be over 105 ft from barrels 1 and 2. If arena size permits, barrels should be set 60 ft or farther apart.
- (h) Barrels will be set according to arena size by the event director or a person designated by her for that rodeo.
- (i) Rider will be disqualified for not following the pattern set for the rodeo.
- (j) Contestants will be assessed a 5 second per barrel penalty for barrels knocked over for the run. Should a barrel be knocked over and set up on the opposite end, a 5-second penalty will be added to the run. Contestants may hold up or steady the barrel she is rounding as long as the barrel has not been knocked over completely.
- (k) A contestant can enter only one horse per go-round/rodeo.

- (l) Barrels must be set at least 5 yards off official markers when practicing or warming up horses. Barrel racing contestants may not run around markers or barrels on markers, prior to the rodeo competition. Violation of this rule will result in disqualification.
  - (m) Contestants may enter only one division of Barrel Racing.
- 3) **NOVICE BARRELS (NOT A STANDARD IGRA EVENT):** Approved as an event for 2009
- 4)
- (a) A “NOVICE” shall be defined as a Senior division competitor, fifty years or older, or one not having a combined lifetime earnings of \$250 or over in barrel racing.
  - (b) Novice status shall be determined as of entry date for first IGRA rodeo of year and shall be considered “novice” for the remainder of the year they meet eligibility, regardless of monies won in any competition.
  - (c) There shall be no restrictions on entry as long as above qualifications are met.
  - (d) Anyone protesting novice status of a member must submit such protest in writing to IGRA board for consideration.
  - (e) This event shall be a separate event with points not being accumulated toward all-around.
  - (f) Pay-off figured on same basis as Junior division.
  - (g) This event must be voted on and approved each year whether to continue offering this as an event.

#### 4. YOUTH DIVISION EVENTS

- a) **CLOVER LEAF BARREL RACE:**
  - 1) Same rules as Senior event.
- b) **POLE BENDING:**
  - 1) Same rules as Senior event.
- c) **JUNIOR GOAT TYING:**
  - 1) Same rules as Senior event.
- d) **PEE WEE GOAT TYING: (60 Second Time Limit)**
  - 1) Same rules as Senior event – except a 60 second time limit.
- e) **MINI MITE GOAT FLANKING - (60 Second Time Limit)**
  - 1) To be run as regular goat tying , with the exception that goat will not be tied.
  - 2) Goat must be on all four feet when contestant reaches goat. If goat is not, contestant must lift goat clear of ground or have all legs standing on ground before throwing.
  - 3) Time stops when goat is flat on ground with all four legs outstretched and contestant is in contact with the goat.
  - 4) 60 second time limit.

- f) JUNIOR AND PEE WEE BREAKAWAY:
  - 1) Same rules as Senior event with the exception of a 60 second time limit for Pee Wee contestants..
  
- 5. RULES GOVERNING YOUTH CONTESTANTS (Junior, Pee Wee, and Mini Mite Divisions)
  - a) All Junior, Pee Wee and Mini Mite contestants must purchase the IGRA newsletter (\$5.00 per family) in addition to annual dues.
  
  - b) At the annual meeting of IGRA, members will elect the following who will serve for the elected year and for no more than two consecutive years:
    - 1) Youth Division Directors – responsibilities will be to coordinate the youth contestants with the Senior activities.
  
    - 2) Youth Division – Co-Representatives – shall purchase/secure rodeo prizes and year-end awards with final approval from the IGRA Board of Directors.
  
    - 3) Points Keeper – will be appointed to keep an accurate account of points acquired by the youth contestants to determine year-end event winners and all-around cowgirl for each age group. These records will be kept in addition to the records kept by the IGRA Secretary.
  
- 6. YOUTH PAY-OFFS AND ENTRY FEES:
  - a) Youth pay-offs will be figured on the following basis:
    - 1) Pee Wees and Mini Mites:
      - (a) 1 Contestants Pay 1 Place
      - (b) 2 Contestants Pay 2 Places
      - (c) 3 Contestants Pay 2 Places
      - (d) 4 Contestants Pay 4 Places
      - (e) 5 Contestants Pay 5 Places
      - (f) 6 Or more Contestants pay 6 Places
  
    - 2) Juniors:
      - (a) 1-3 Contestants Pay 1 Place
      - (b) 4-6 Contestants Pay 2 Places
      - (c) 7-9 Contestants Pay 3 Places
      - (d) 10-12 Contestants Pay 4 Places
      - (e) 13-15 Contestants Pay 5 Places
      - (f) 16 & Over Contestants Pay 6 Places
  
  - b) Junior entry fees shall be same as the Senior division.
  
  - c) Youth standings based on total money won.
  
  - d) \$1.00 shall be added to youth entry fees and will be set aside and designated for youth year-end awards.